

As historians we will:

Investigate the changes from the Stone Age to the Iron Age.
Find out if animals were different in the Stone Age.
Investigate their lives and homes.

As ICT technicians we will:

Build a multimedia presentation about the Stone Age including video, image and text.
Write a series of programming instructions to navigate Roamer around a fort.

As linguists we will:

Vive le sport/Je suis le musicien

As outdoor explorers we will:

Visit Murton Park to learn more about the Stone Age.
Y4 visit to Carlton Lodge.

As readers we will:

Read a variety of texts both fiction and non-fiction to help investigate the Stone Age.
Develop our comprehension skills.

As mathematicians we will:

Follow the national curriculum.
Focus on Ma1 once a week and developing talking and reasoning within maths.
Complete mental maths every day.

As scientists we will:

Investigate rocks and plants.
Focus our learning outside the classroom.

As athletes we will:

Develop flexibility, strength, technique, control and balance. Athletics - running, jumping and throwing events.
Play competitive games Striking/ fielding - rounders, cricket, baseball.
Continue swimming in Y4.

Overview- Year3/4



The Stone Age to Iron Age!

As musicians we will:

Find out if people in the Stone Age and Iron Age had music or instruments.
Improvise and compose music.

As citizens we will:

Look at the contribution of different cultures, values and beliefs to our lives.
Value a growing interest in world events.

Use SEAL to learn about how it's Good To Be Me.
Investigate healthy lifestyles and drug education in PSHCE.

Be focusing on what makes Jesus an inspiration to some people and why some people journey to important places in Religious Education.

As designers we will:

Investigate why the wheel was such a significant invention? How can wheels be attached?
Design, make and evaluate a moving cart
As artists we will:
Create cave paintings looking at the paintings from Lascaux in France.
Iron Age Celtic patterns in shields and jewellery

As author we will:

Use Comic Life to create comic strip of first meeting.
Write instructions on how to make a fort and tools.
Write poems and limericks.
Create a fact file on aspect of life in the Stone Age.
Explain where would be a good place to live in the Stone Age and why.
Write an alternative ending to the story.
Rewrite part of story from different perspective.

As geographers we will:

Where was the best place to build an Iron Age settlement? Why?
Map UK monuments located in different counties and cities.
What happened to settlements like Skara Brae over time?
Why has Stone Henge been preserved?
Make a giant hill fort map for a programmable robot.